Using Cellphone Call Data for Understanding Human Mobility Due to Large-Scale Events

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Research Team

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Introduction

- Analyzing mobility patterns of mobile phone users can help us to understand some human dynamics, e.g.
 - for urban planning (as traffic, land occupation, network infrastructure, etc.)
 - for public health management (as disease spread control, etc.)
 - to better support large-scale events
 - ... huge number of people who move towards/from a specific place, in a determined time, to do something together.

Some Brazilian Large Scale Events

- Carnival
- Rock´n Rio
- New Year's Eve
 Celebrations
- Religious events (Pope's Visit)
- Soccer Matches



Some Brazilian Large Scale *Sporting*Events

- 2014 Soccer World Cup
- 2016 Olympic Games





Our Goal

 To characterize and to analyze the <u>human</u> mobility and the <u>workload dynamics</u> of a mobile phone network in large scale events.



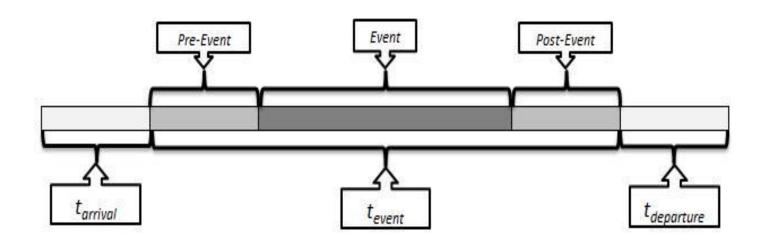
Characterization Methodology

Who moved towards the surroundings of the largescale event when it took place?
Where did they come from?
Where did they go after the event?

F. H. Z. Xavier, et al. "Analyzing the workload dynamics of a mobile phone network in large scale events," in *Proceedings of the UrbaNe Workshop – ACM CoNEXT 2012*, 2012.



Timeline



First Step

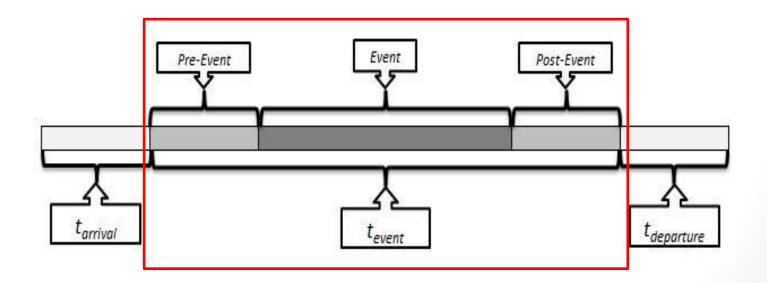
- Identifying the antennas that cover the region where the event was held:
 - Indoor antennas of a stadium
 - Sectors of antennas which cover a square or celebration area

Antennas/sectors
within a determined
distance of the center
of the event place

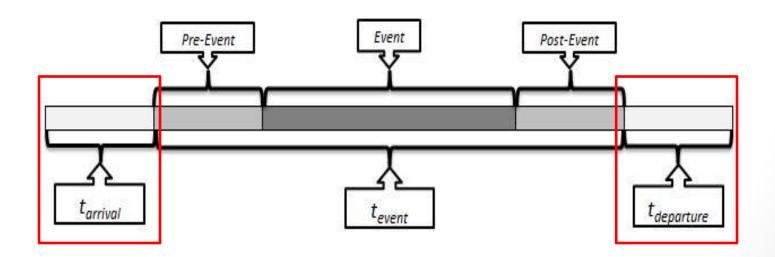


Second Step

- Identifying users who made at least one call in the previously selected antennas/sectors during the t_{event}
- We named these users as attendees



- Third Step (1/2)
 - Identifying the attendees who made at least one call before the start or after the end of the event



Third Step (2/2)

- Creating heat maps to represent the intensity of the activity in the mobile phone network
- In this study, we used:
 - the geographical location of the antennas and
 - the number of calls that each antenna received

for mapping the *movement* of the attendees incoming and outgoing the analyzed events







Datasets (1/2)

 Calls made <u>before</u>, <u>during</u>, and <u>after</u> some matches of both rounds of the 2011 Brazilian Soccer Championship at <u>Engenhão Stadium</u> in Rio de Janeiro



Datasets (2/2)

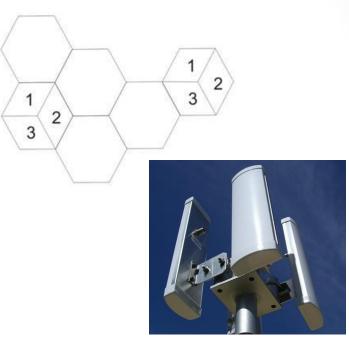
Calls made <u>before</u>, <u>during</u>, and <u>after</u> some New Year's
 Eve Celebrations in three large Brazilian cities: <u>Belo</u>
 <u>Horizonte</u> (BH), <u>Recife</u> and <u>Salvador</u>



 We have also analyzed an anonymized dataset with calls made on <u>a day without soccer matches or without any</u> kind of celebrations.

Datasets structure

- 。Call Id
- User Id (anonymized)
- Start time of a call
- End time of the same call
- Start Antenna (with its sectors)
- End Antenna (with its sectors)





Analyzed Days

- Aug 28th, 2011 and Dec 04th, 2011
 - These matches were between <u>Vasco and Flamengo</u>
 - There were about 33,500 fans in each match (~10,000 fans of carrier who has 30% of the market share)
- Dec 31th, 2011
 - New Year's Celebrations in <u>Belo Horizonte</u> (~100,000 attendees), <u>Recife</u> (~10,000 attendees), and <u>Salvador</u> (~1,000,000 attendees)
- Oct 30th, 2011 and Jan 03rd, 2012
 - Days with no large-scale event

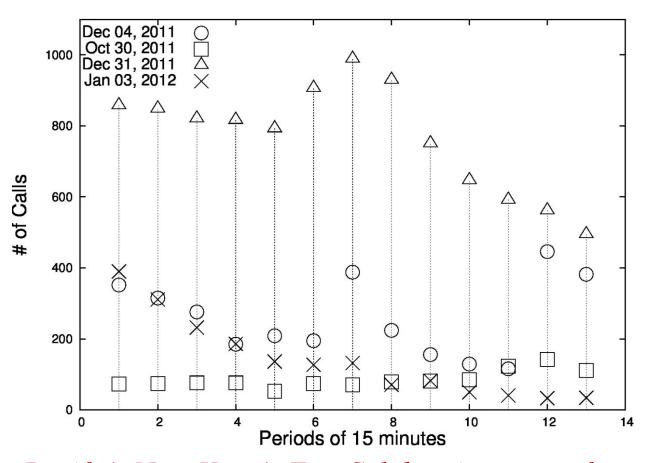
Workload Overview

Calls made during all timeline

City	Day	# of Calls done by Attendees	#Attendees	Average Calls per Attendees
ВН	Dec 31, 2011	5,187 (45.7%)	1,938 (33,8%)	2.7 (+28.6%)
	Jan 03, 2012	779 (15,8%)	365 (12,5%)	2.1
Recife	Dec 31, 2011	9,951 (65.5%)	3,566 (50,1%)	2.8 (+33.3%)
	Jan 03, 2012	924 (26,4%)	444 (21,0%)	2.1
Salvador	Dec 31, 2011	12,826 (34.8%)	7,458 (38,8%)	1.7 (+13.3%)
	Jan 03, 2012	1,019 (15.7%)	689 (17,0%)	1.5
Soccer 1 (Rio)	Aug 28, 2011	3.362 (6.7%)	1.366 (4,7%)	2.5 (+38.9%)
Soccer 2 (Rio)	Dec 04, 2011	4,284 (9.0%)	1,754 (6,4%)	2.4 (+33.3%)
	Oct 30, 2011	1,270 (3.1%)	691 (2,7%)	1.8

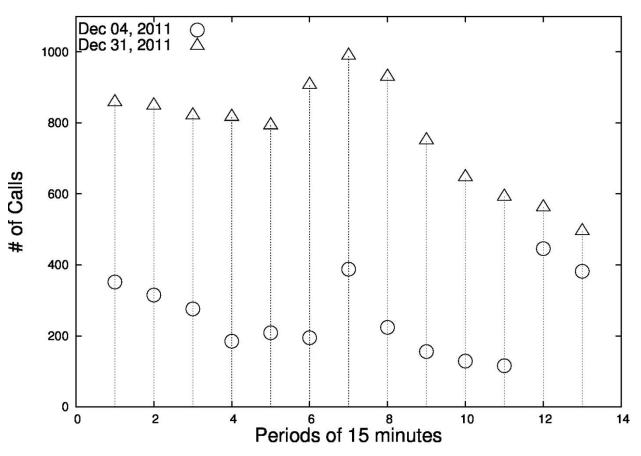
✓ The difference of the increased number of calls among New Year's Eve Celebrations and Soccer Matches

Number of calls made by attendees



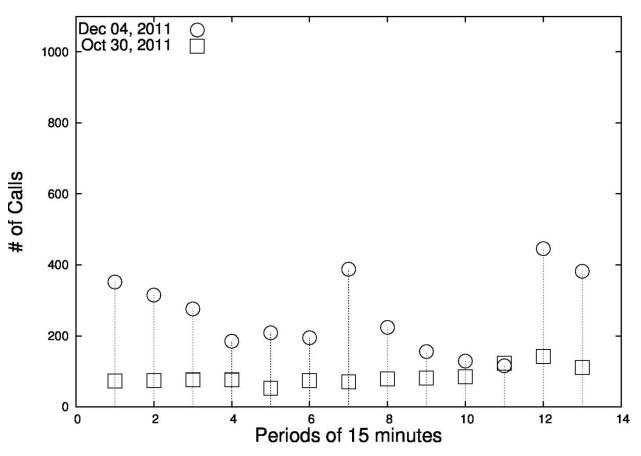
Recife's New Year's Eve Celebration, one of analyzed Soccer Matches, and days with no event

Number of calls made by attendees



Recife's New Year's Eve Celebration and one of analyzed Soccer Matches

Number of calls made by attendees



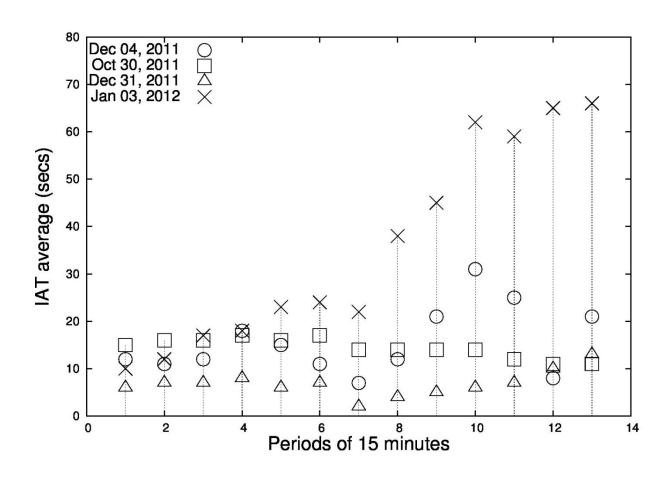
One of analyzed Soccer Matches and a day with no large scale event

Calls' Inter-Arrival Time (IAT)

City	IAT Average (secs)	S _{inter}	S _{intra}
BH	7,19	2,64	2,96
Recife	5,65	4,05	1,30
Salvador	12,45	8,02	11,63
Rio (04/12)	16,13	15,58	8,22
Rio (28/08)	33,84	46,71	29,82

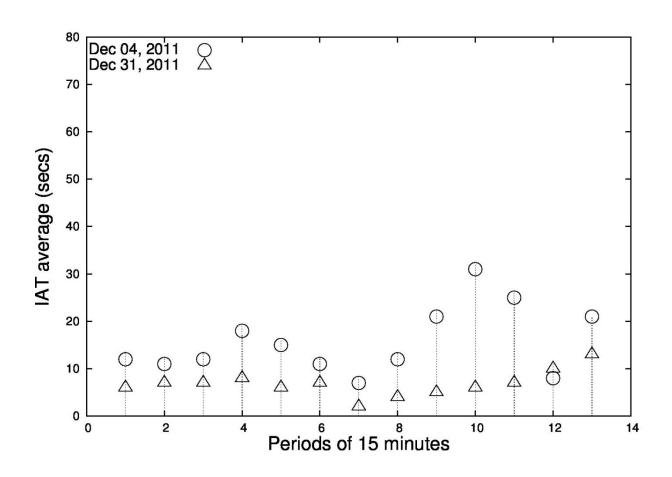
- S_{inter} : average time of standard deviations of different antennas
- ullet S_{intra} : average of standard deviations during the t_{event}

IAT of calls made by attendees



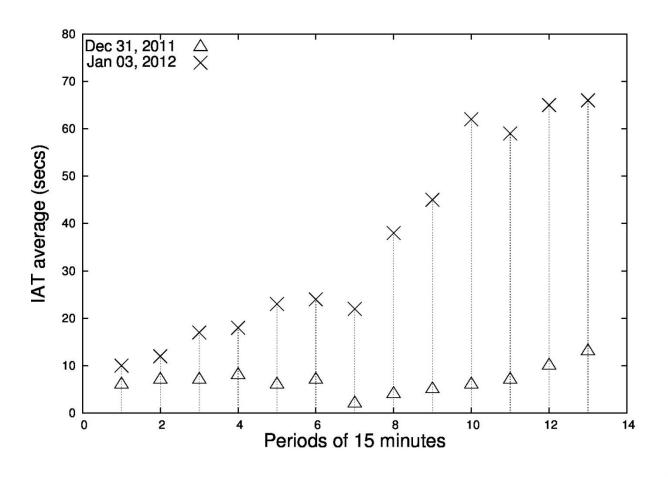
BH's New Year's Eve Celebration, one of analyzed Soccer Matches, and days with no event

IAT of calls made by attendees



BH's New Year's Eve Celebration, one of analyzed Soccer Matches, and days with no event

IAT of calls made by *attendees*



BH's New Year's Eve Celebration and a day without large scale event

Heat Maps





Identifying Users' Movements

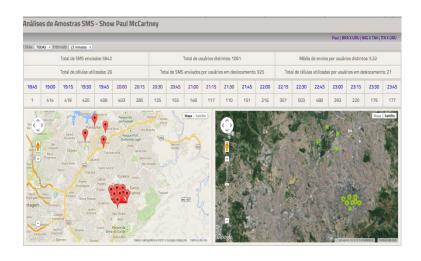
- a) People who made calls using a specific antenna/sector
- b) People who made calls in different antennas/sectors
- c) People who started a call in an antenna/sector and finished it in another one

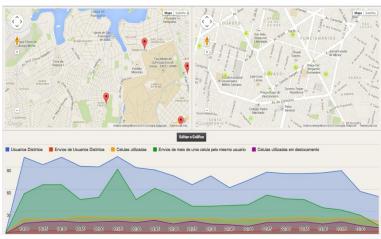


- We are analyzing other datasets
 - Rock Concerts
 - Formula 1 Grand Prix
 - Soccer matches



 We are also collecting and analyzing data about SMS (text messaging) and tweets sent due to large scale events

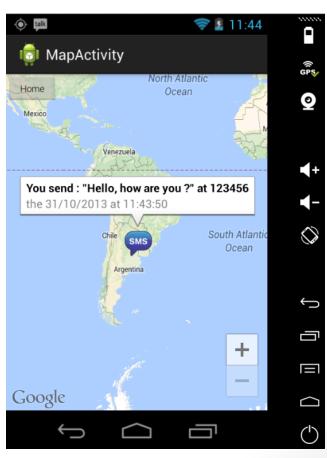




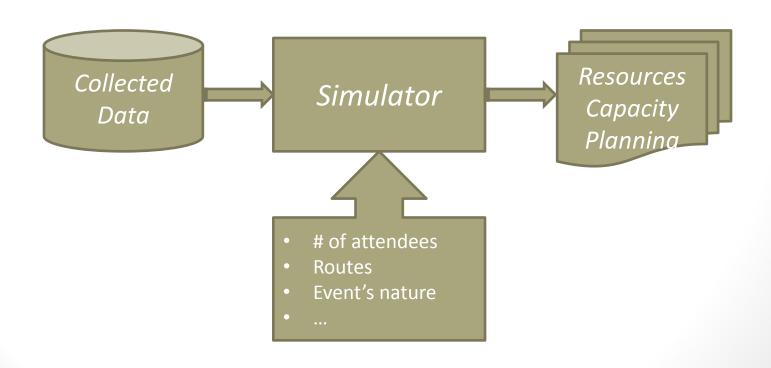
We are building an app for collecting geo-located

text messages





 We are building a simulating system to help carriers in planning the usage of their resources during large scale events



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Acknowledgements

















